

Simulaciones de Sistemas Hiperbólicos-Parabólicos en Física y Astrofísica

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HPC 2014

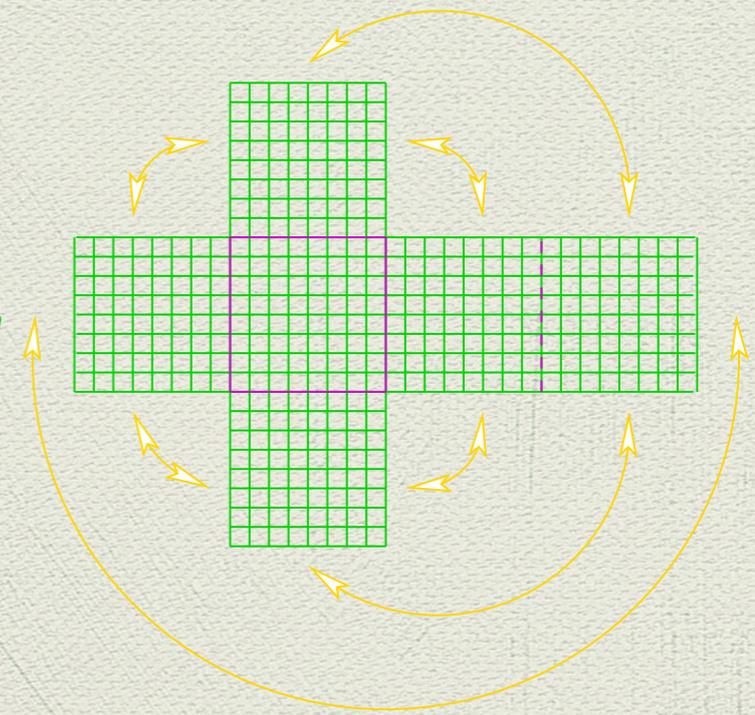
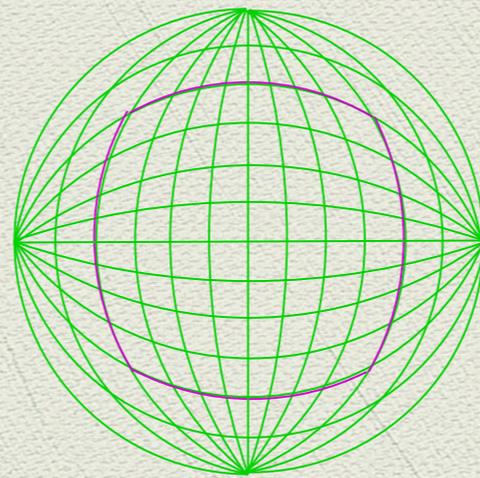
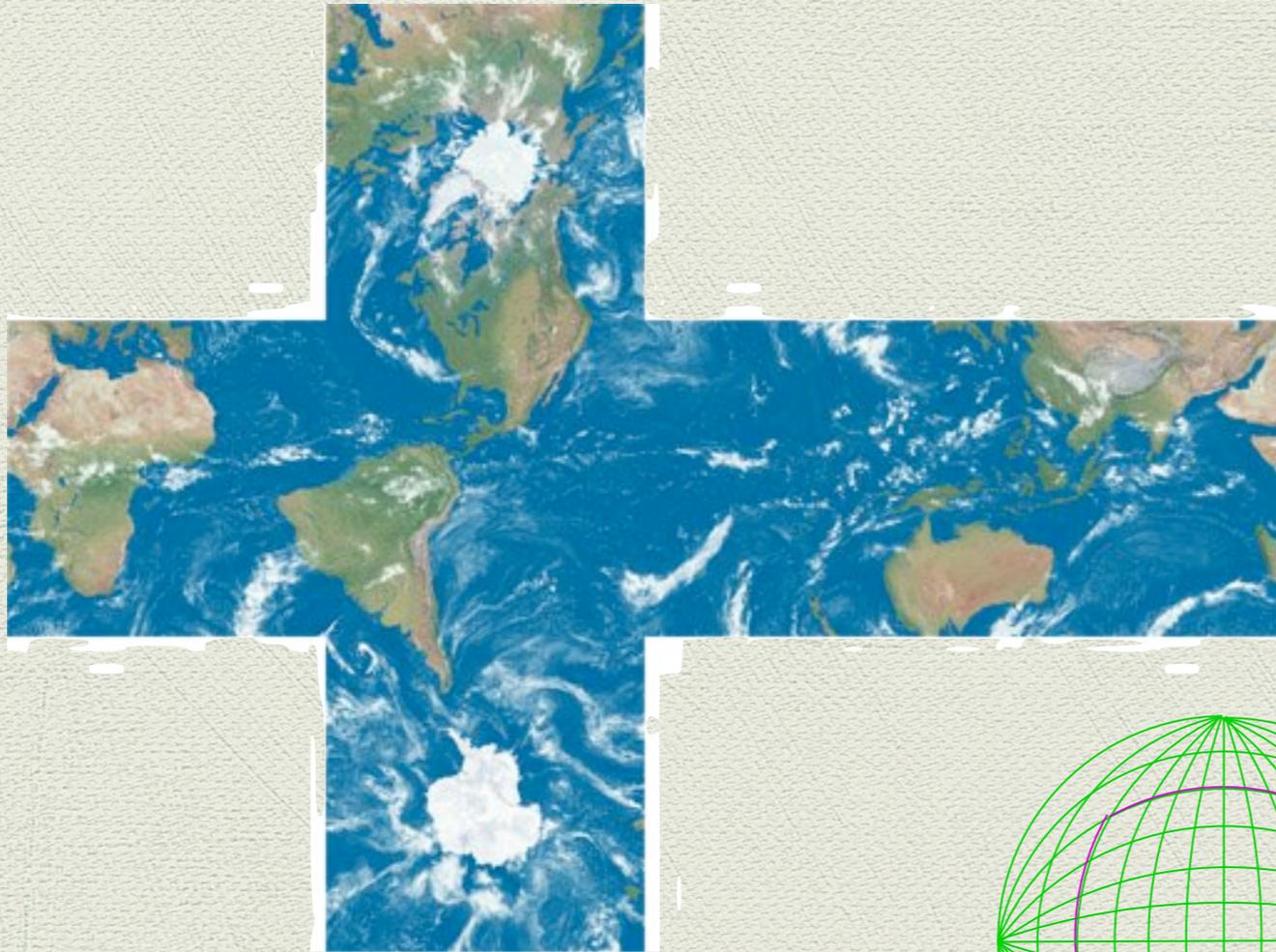
Colaboradores:

- ◆ Luis Lehner [Colisión Agujeros Negros, Jets Relativistas, AMR, Multigrids]
- ◆ Carlos Palenzuela [Colisión Agujeros Negros, Jets Relativistas, IMEX]
- ◆ Federico Carrasco [Skyrmions, Fluidos en S^2]
- ◆ Florencia Parisi [Ricci Flow]
- ◆ Santiago Gomez [Ricci Flow, Relatividad General en S^3]
- ◆ Andrea Costa [Magneto-hidrodinámica Solar]
- ◆ Mariana Cécere [Magneto-hidrodinámica Solar, AMR-HAD, Kurganov-Tadmor]
- ◆ Carlos Bederián [GPGPU, AMR]
- ◆ Germán Ceballos [GPGPU, AMR]
- ◆ Facundo Fabre [GPGPU, AMR]

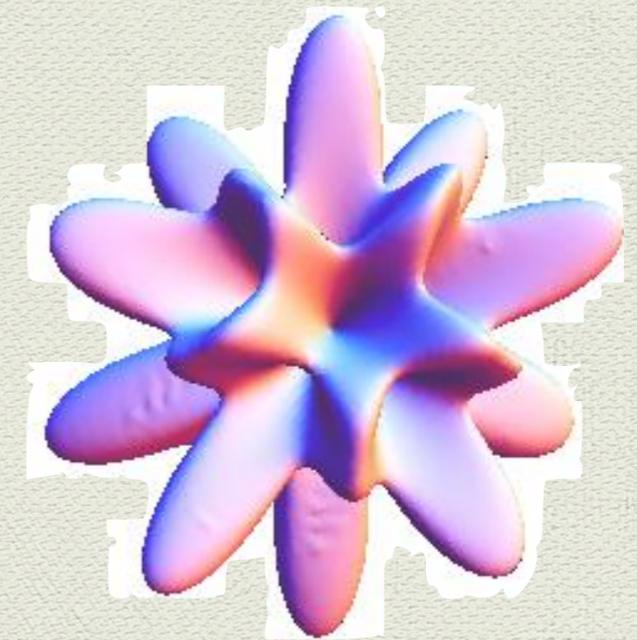
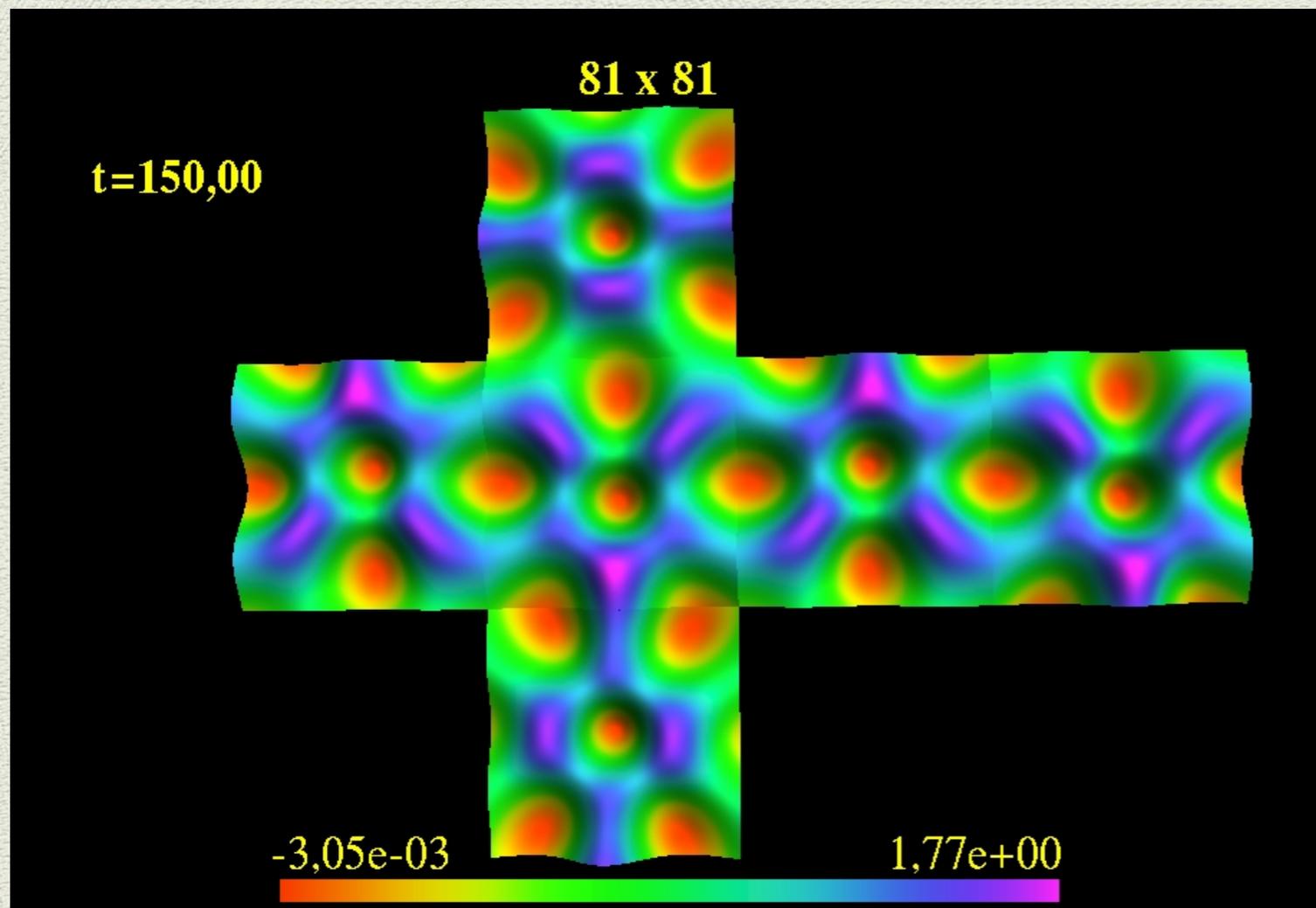
Códigos Usados:

- ◆ HAD - AMR [Jets, Agujeros Negros][Fortran-MPI]
- ◆ Multi-grids [Agujeros Negros, MHD, Fluidos, Shallow Water, Maxwell, Force-Free, etc.]
[C,MPI,GPGPU]
- ◆ Multi-grids / AMR [Todo lo anterior]
[C,MPI,GPGPU,Bases de Datos Distribuidas]

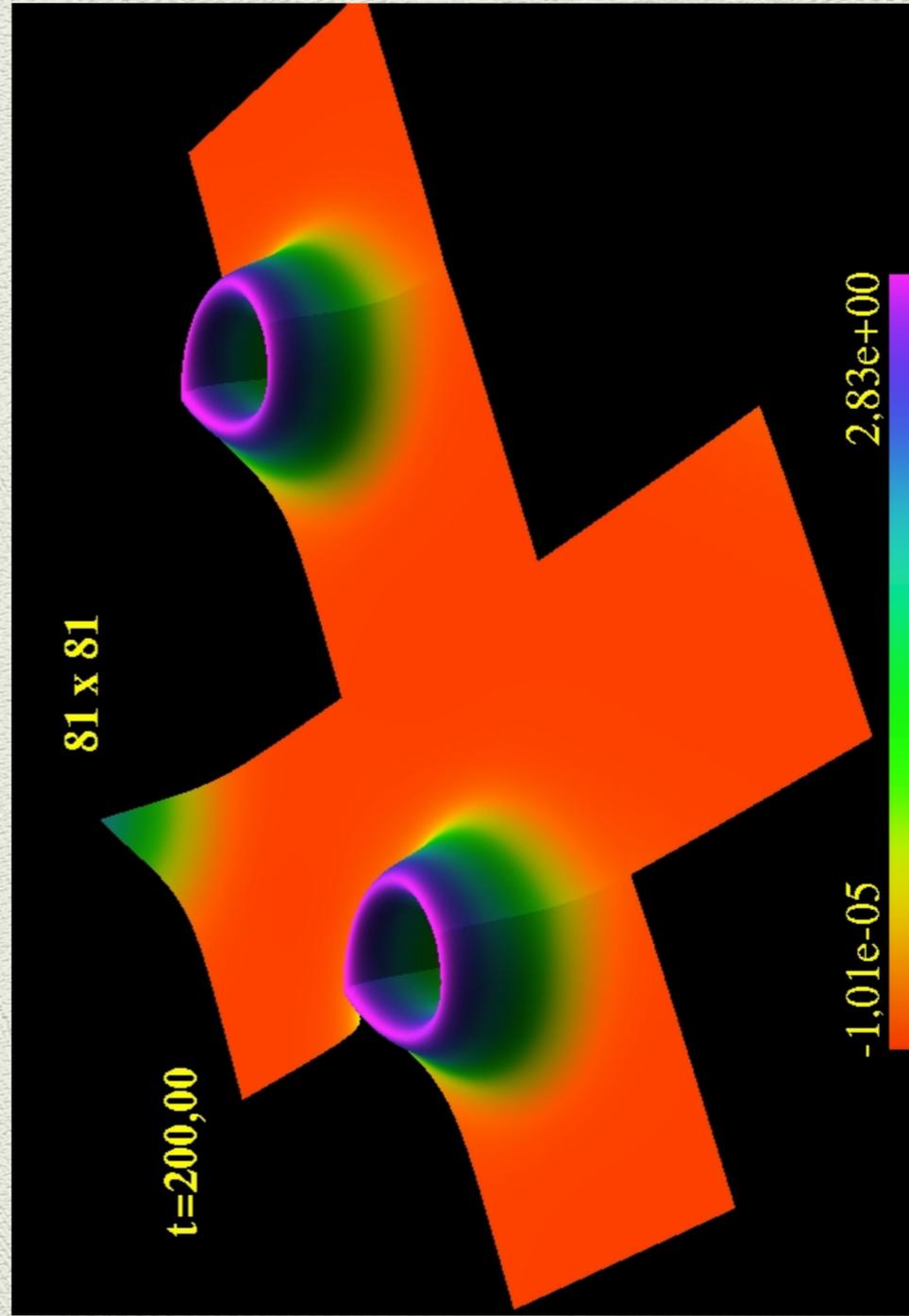
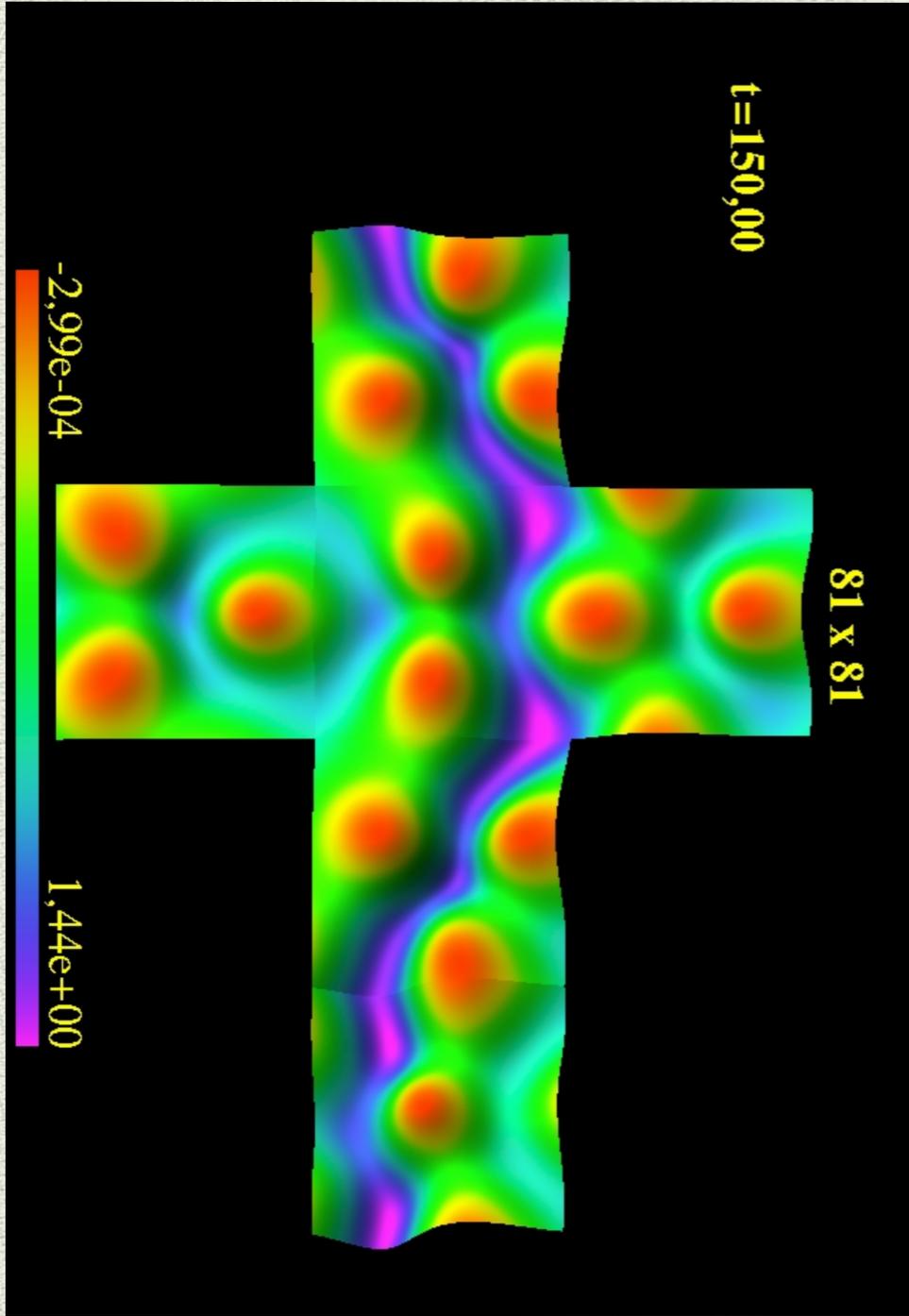
Multi-grids / AMR



Multi-grids: Skyrmions en S^2



Multi-grids: Skyrmions en S^2



Multi-grids: Maxwell en Kerr

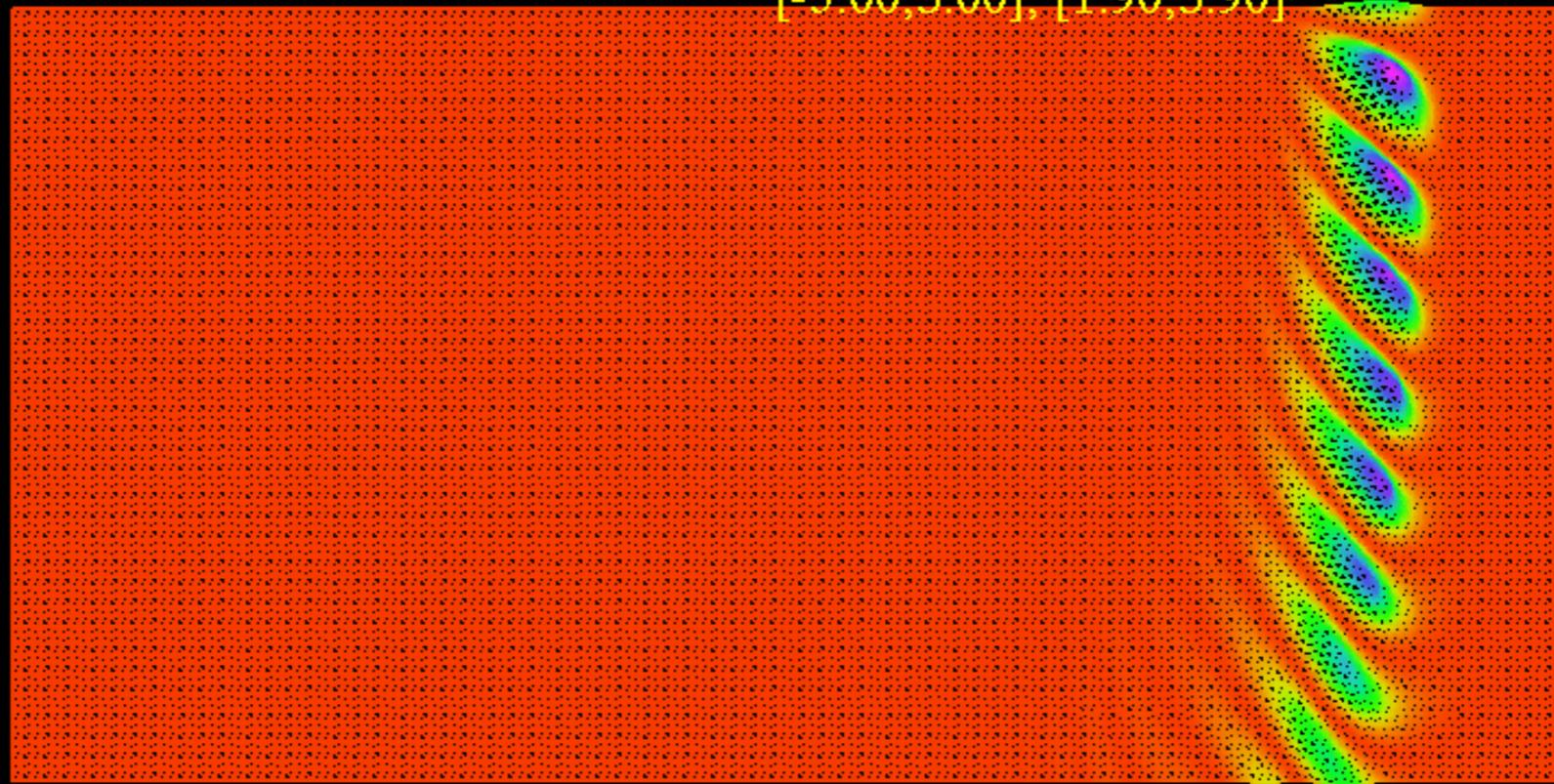
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(4.691658e-08, 2.790156e+09)

zscale=2.867e-10

41 x 41 x 41 (Y slice)

[-3.00, 5.00], [1.90, 5.90]

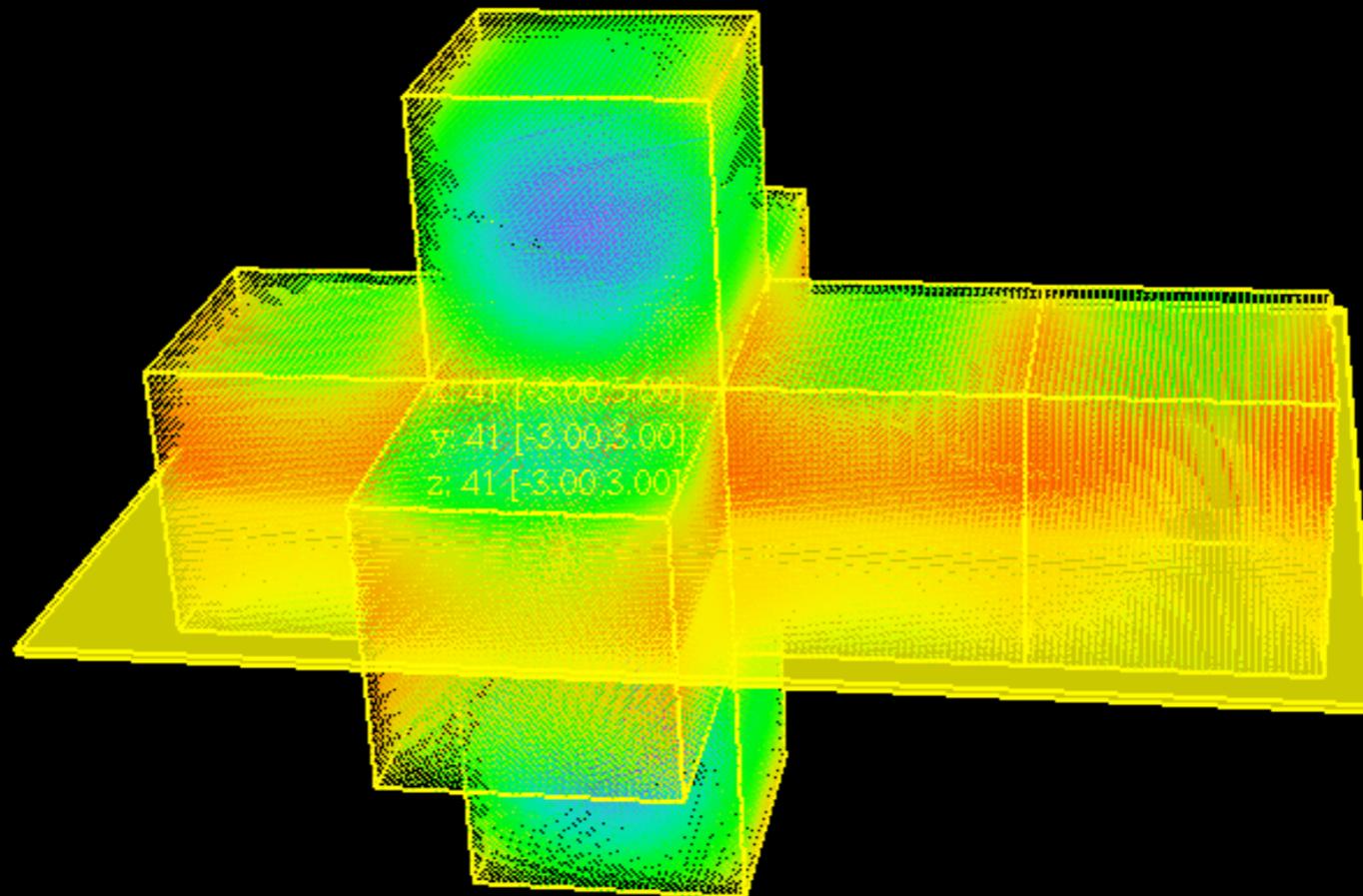


4.69e-08

2.79e+09

M-grids: Flujo de Ricci en S^3

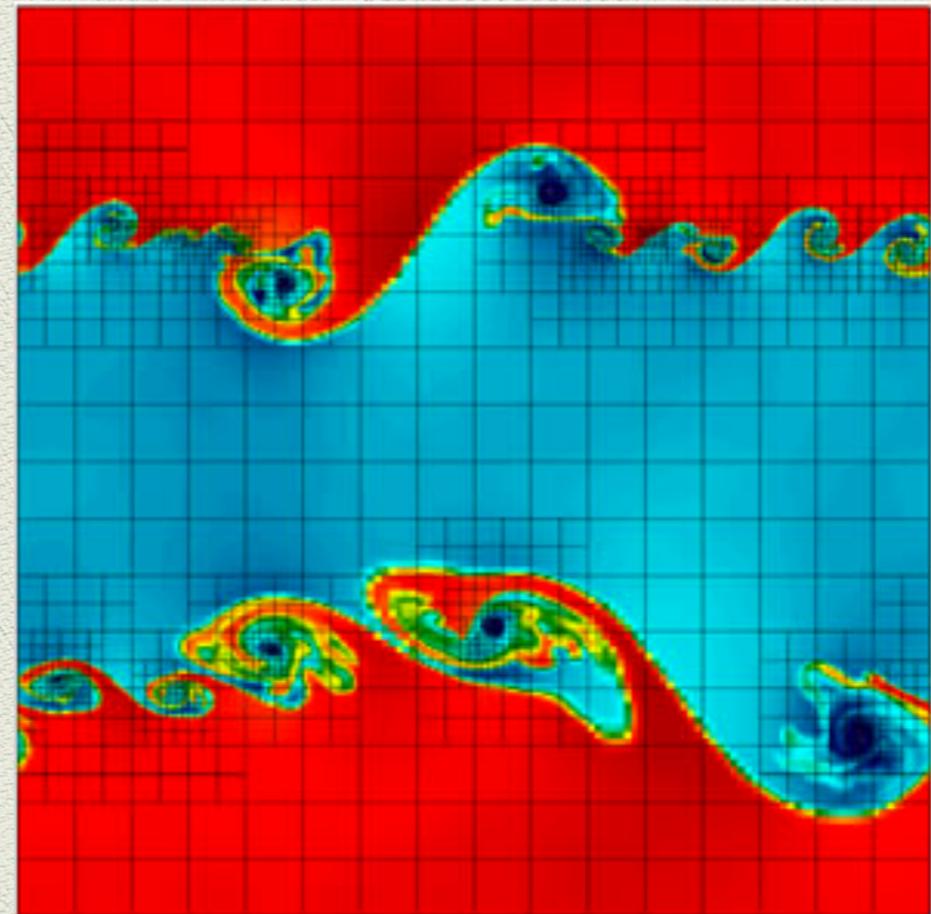
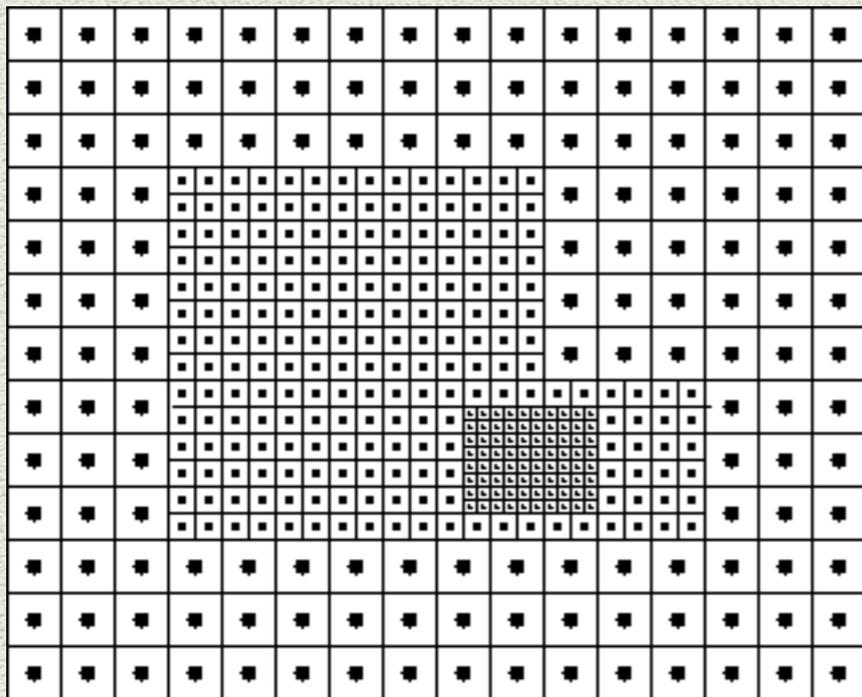
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5.2003e-02

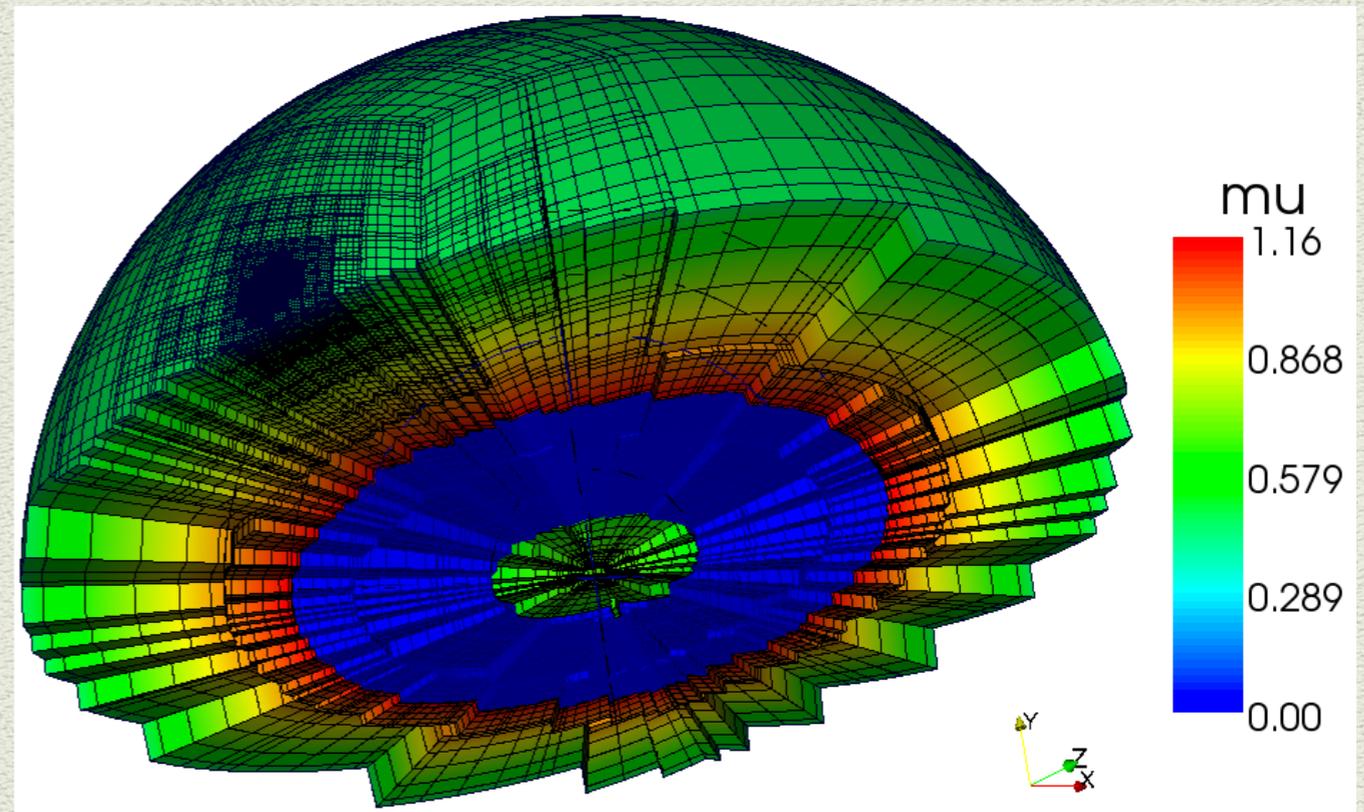
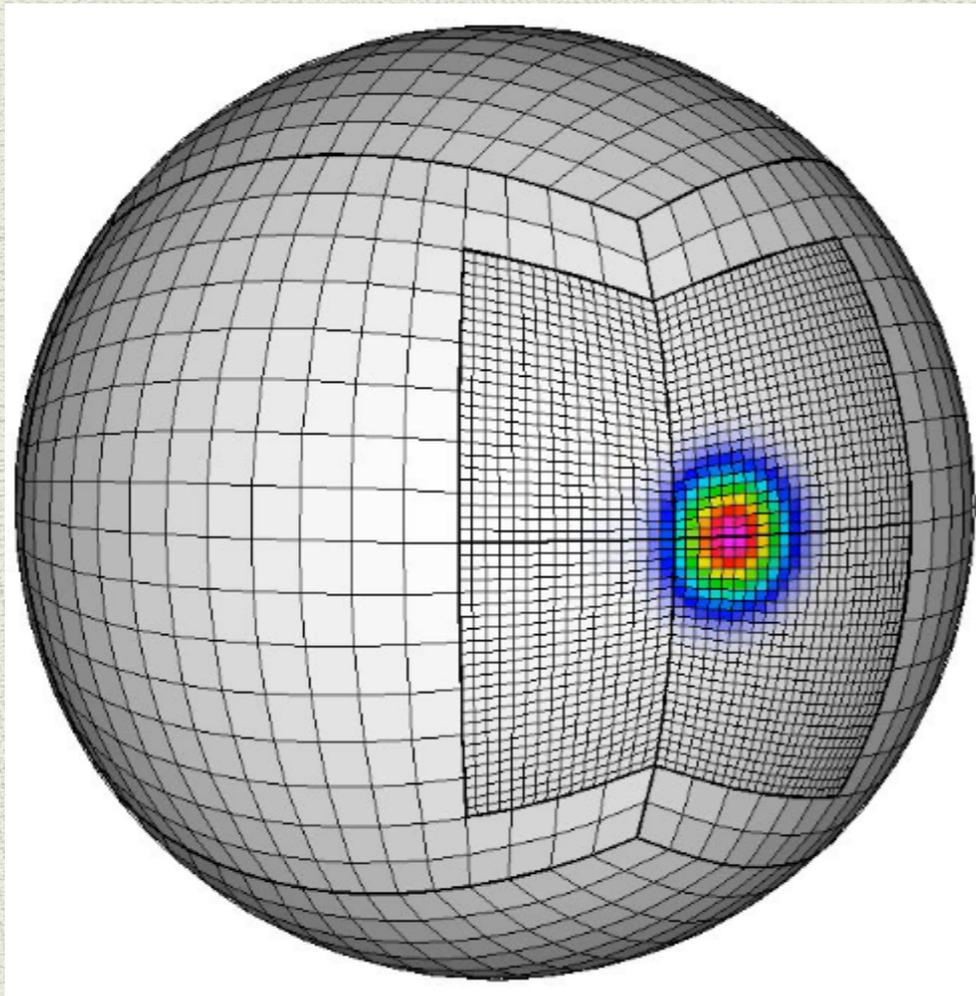
8.4524e-01

Adaptive Mesh Refinement:



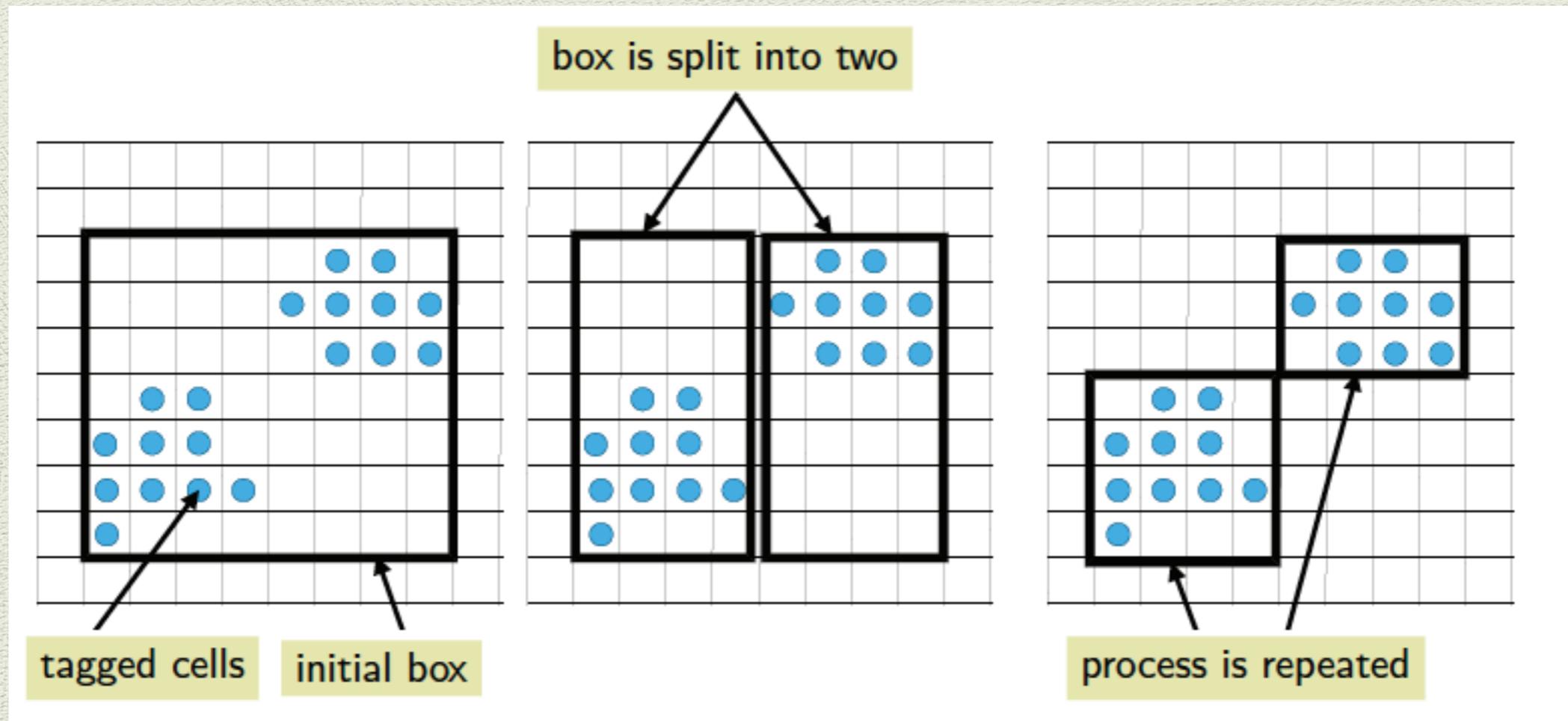
Adaptive Mesh Refinement:

<http://www-personal.umich.edu/~paullic/ChomboAdvectCosineBell.png>



http://burstedde.ins.uni-bonn.de/research/images/dgel_f05_mu.png

Adaptive Mesh Refinement:

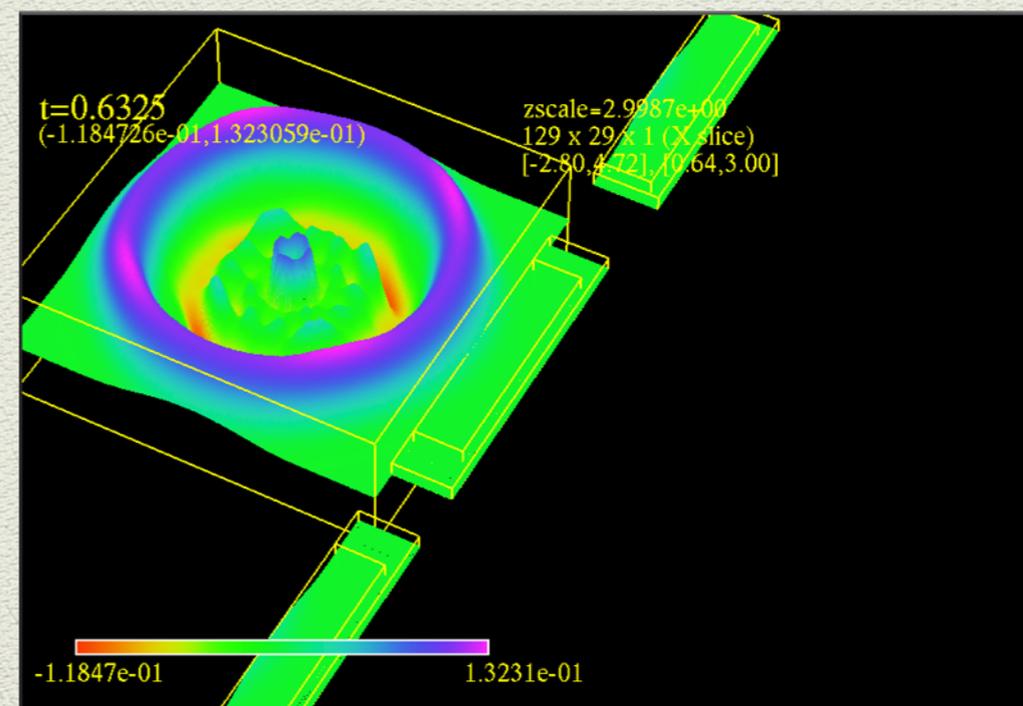
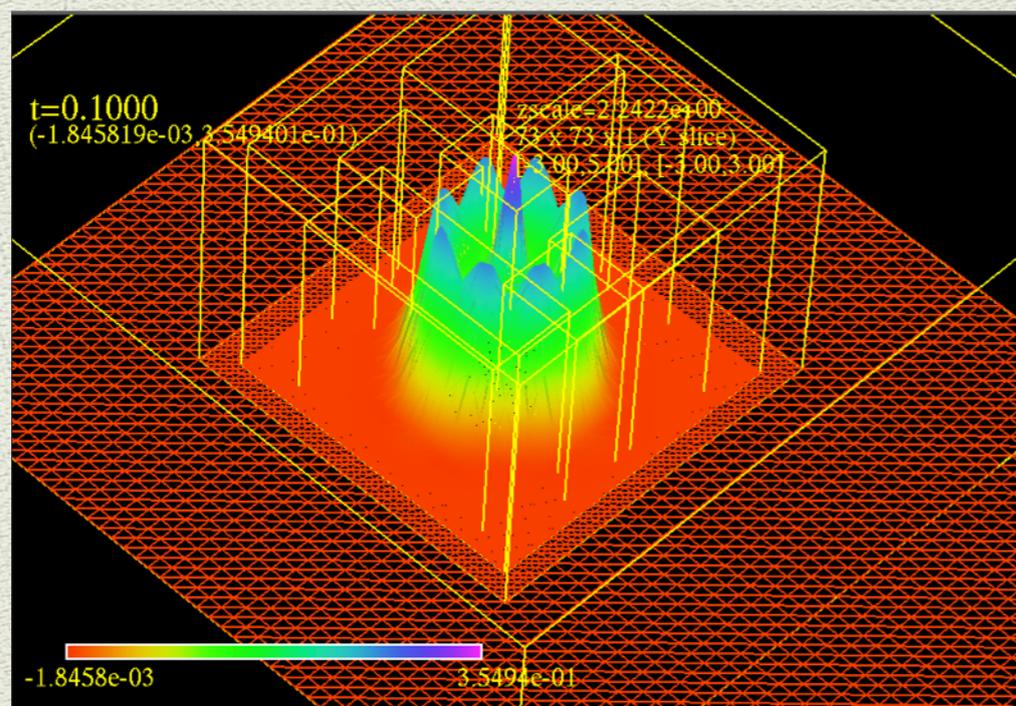
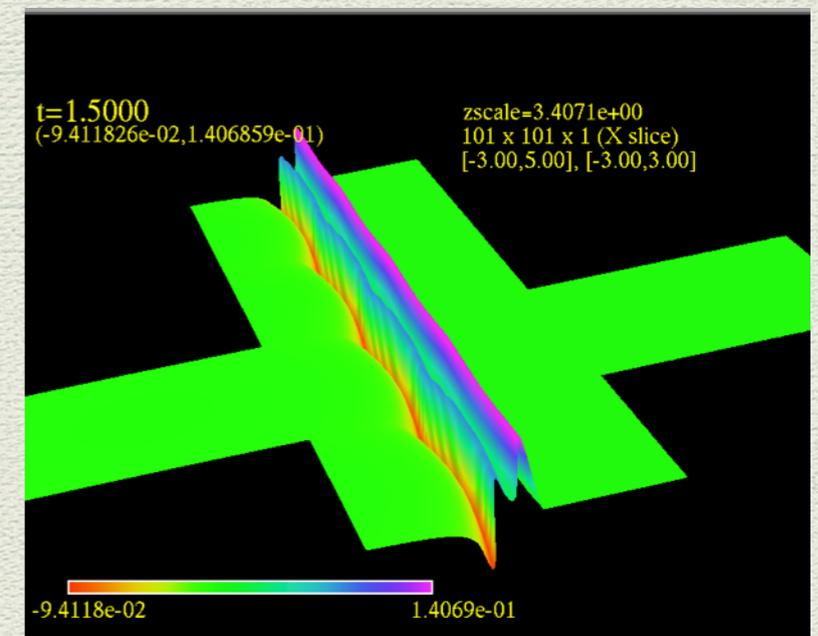
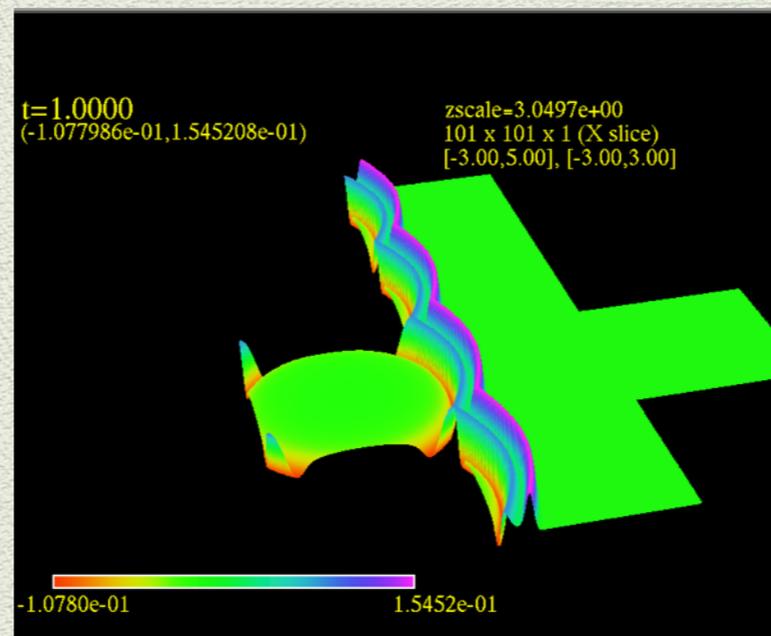
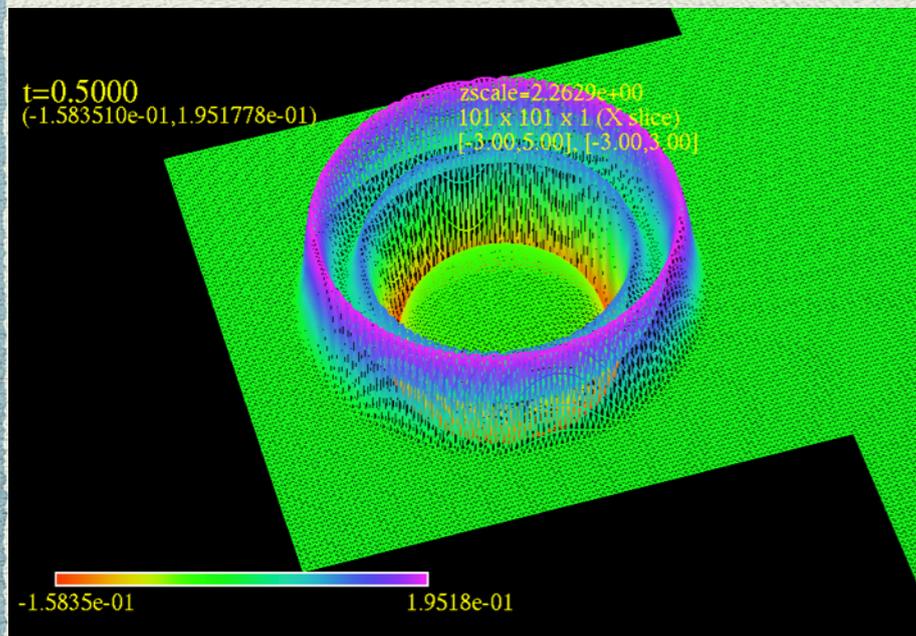


Algoritmo de Clustering

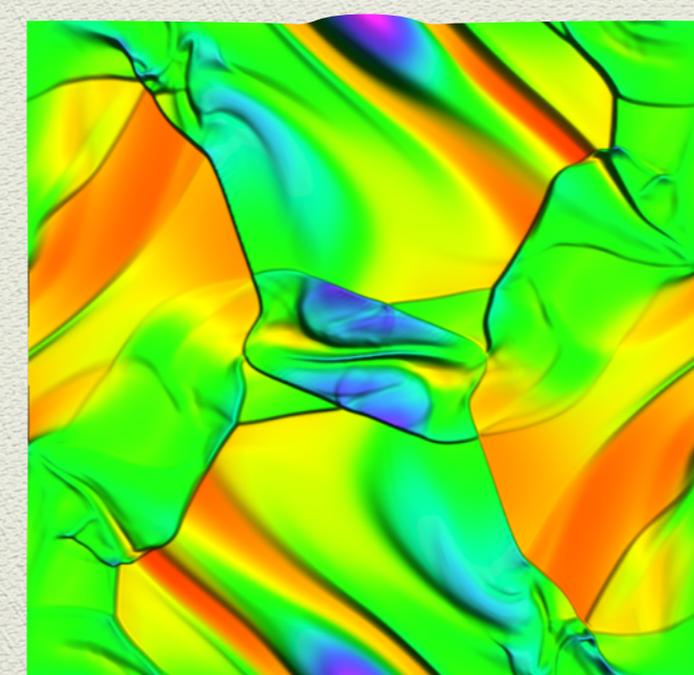
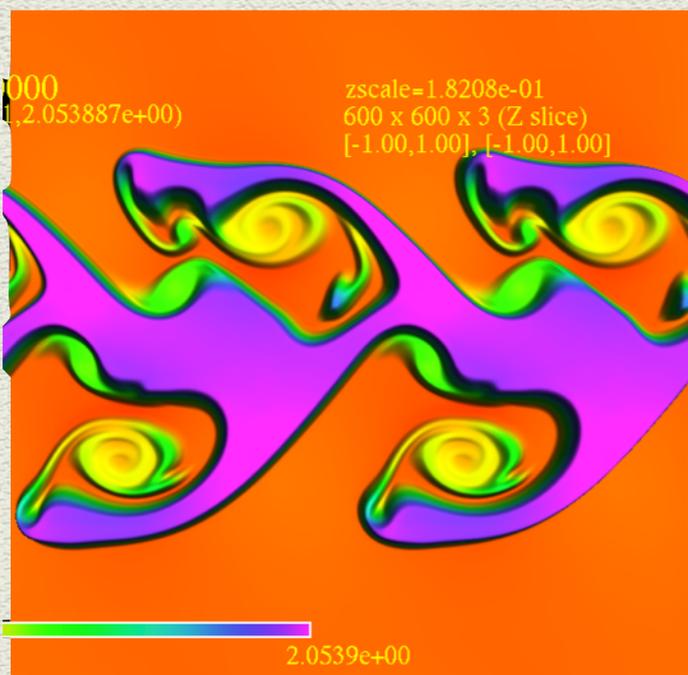
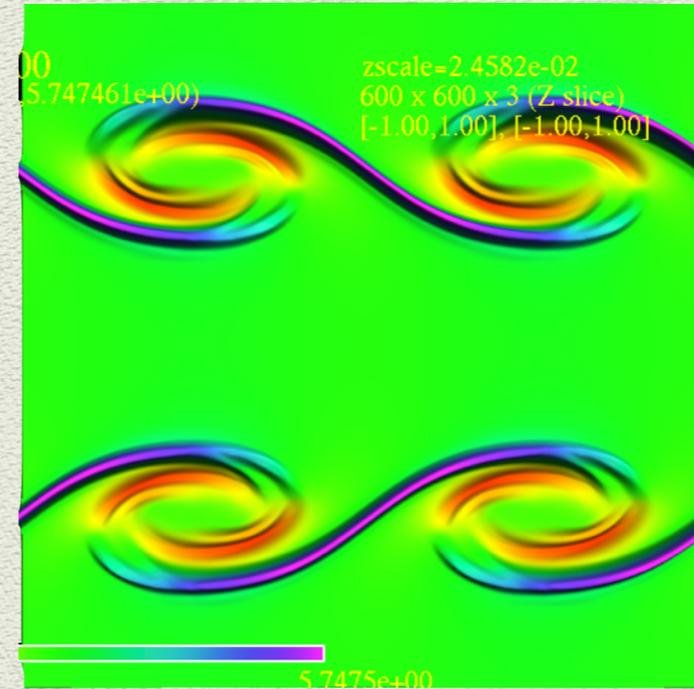
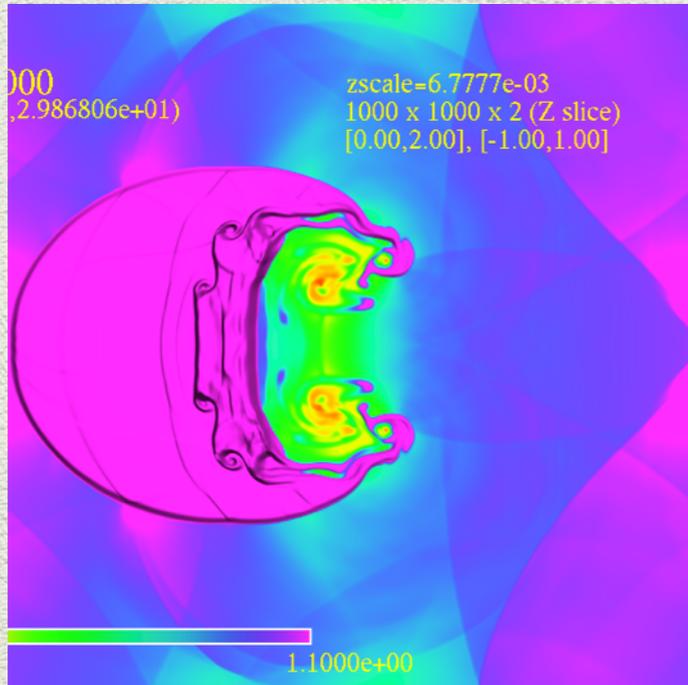
AMR (nuestro desarrollo):

- ◆ Basado en el multi-grids (para permitir distintas topologías).
- ◆ Cada grilla es un proceso MPI, se crea cuando se lo necesita y luego se destruye.
- ◆ Las distintas grillas son alocadas de acuerdo al mapa de los recursos disponibles y de forma balanceada.
- ◆ Cada grilla hace uso de los recursos computacionales que haya (GPU's) de forma transparente para el usuario.
- ◆ Los datos (**serán**) manejados por una base de datos distribuida.

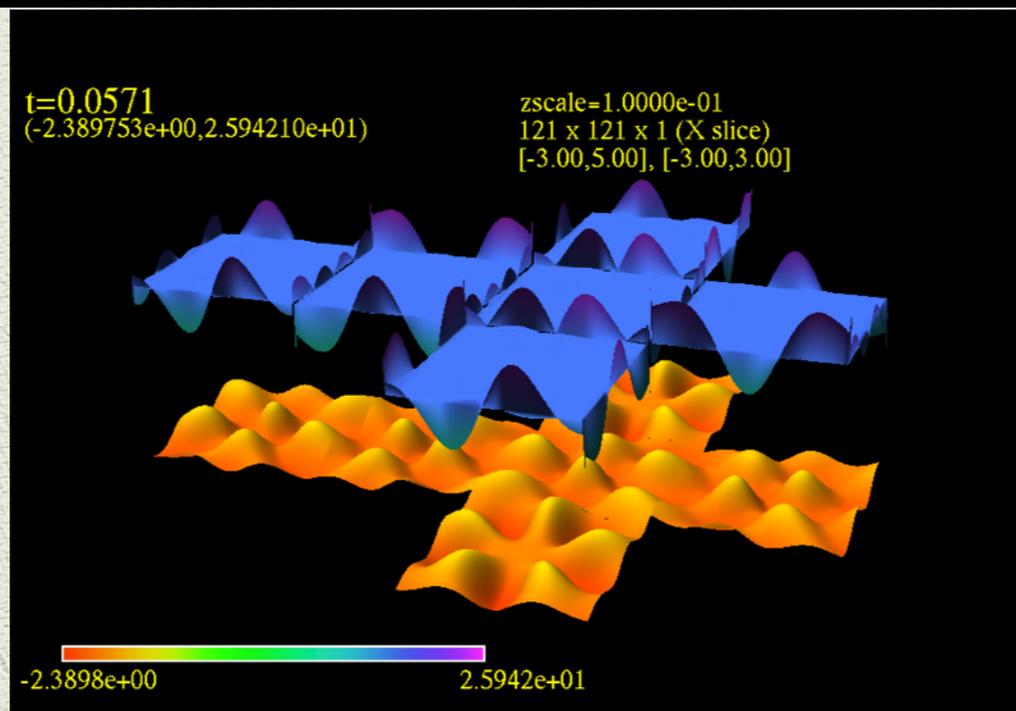
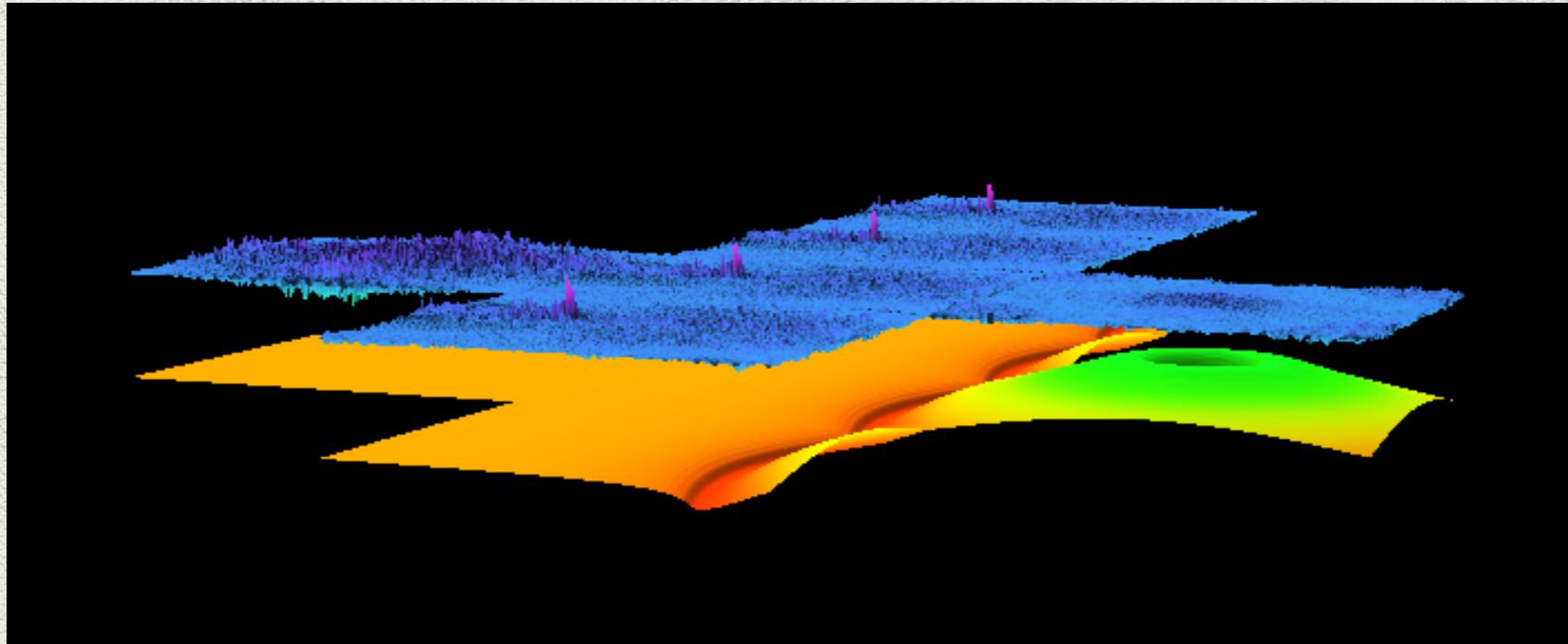
AMR (nuestro desarrollo):



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Multi-grid: Schrödinger eqn.



Preguntas para la tarde:

- ◆ Podemos darnos el lujo de no tener una infraestructura de HPC en nuestro país?
- ◆ Tenemos en cuenta cuanto nos cuesta en tiempo y recursos tener una miríada de sistemas computacionales pequeños?
- ◆ Afirmación: El sistema humano (equipos) no va a pegar un salto hasta que no tengamos los recursos apropiados.